

Deniz Keles

PORTFOLIO

WEBSITE

LINK

Portfolio Website: <https://www.denizkeles.co>

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Work Experience

Screenwriter & Producer | NIZ PRODUCTIONS

March 2022 - CURRENT(Self-Employed)

- Structuring the universe of "A Dark Light Shivers" and **developing the screenplay** for Season 1.
- **Leading the writers' room** to expand the script and create additional content for future seasons.
- **Casting voice actors** and **organizing online rehearsals** for recording sessions.
- **Editing and sound designing** the recordings using Audacity.
- **Composing music** and collaborating with singers for soundtrack requirements.
- Managing promotional content and **developing publication and financing strategies** for the podcast.

[IMDb](#) | [Spotify](#) | [LinkedIn](#)

Narrative Designer | CATPOCALYPSE

April 2024 - CURRENT(Project Based)

- **Develop Catpocalypse's backstory and setting** to immerse players in a feline-infested world.
- **Writing episodic narrative texts** that convey the story and gives an introduction to each level, enemy and tower.
- **Creating the trailer script** that highlights the gameplay and story.
- **Writing in-game texts** for tower and enemy descriptions as well as power-ups and abilities.

[Project Outline](#) | [Demo](#)

Quest & Narrative Designer | BEYOND SKYRIM

February 2023 - March 2024

- Coming up with and **pitching quests** for the Elsweyr expansion of the Beyond Skyrim project.
- Creating **world-building elements** to enrich the existing Elsweyr region and expand on the already existing ones.
- Writing **literature for the in-game objects** such as scrolls and books.
- **Creating NPCs** and structuring their characters.

[Website](#)

Scriptwriter | JELLYSMACK

October 2022 - December 2023

- **Writing scripts** for audio-narrated videos.
- Checking and **editing subtitles**.
- **Liaising** with voiceover artists.
- Using AI voiceover tools to **generate voiceovers** for scripts.
- Adding titles and steps to the original content.
- **Copy-checking** and correcting during post-production.
- Correcting and **writing taglines**.

[Website](#) | [Email](#) | [Recommendation Letter](#)

Work Experience

Screenwriter | 4TH DIMENSION STUDIO

October 2020 - May 2022

- Coming up with and developing ideas and **concepts for characters, plotlines, and settings**.
- Cooperating with our team of scientists and consultants to keep the fiction within acceptable boundaries of science.
- Creating **cultures, languages, traditions, and historical backgrounds** for alien peoples.
- **Writing, co-writing, and providing feedback** for the episodes of the first season and pitching ideas for future seasons.

[Former Website](#)

Editor | TURQUAZZ

September 2021 - July 2022

- **Translating and proofreading** articles, interviews, and other relevant content.
- Organizing and **creating event-related content** using Canva.
- **Writing articles, and newsletter content** to be featured on the Turquazz website.
- **Preparing schedules for interns** and distributing their workload among them.
- Structuring the articles on the Turquazz website to be more **SEO-compatible**.
- Using Descript to **transcribe interviews and speeches** relevant to Turquazz content.

[Website](#)

Intern | TURQUAZZ

July 2021 - September 2021

- **Writing short articles** for Turquazz.
- **Translating and proofreading** articles and various documents from English to Turkish or vice versa.
- **Transcribing interviews** and helping increase the online visibility of Turquazz content using SEO tools.

[Website](#) | [Completion Letter](#)

Intern | TURKISH EMBASSY LONDON

January 2020 - February 2020

- Helping in the **selection of the news articles** that will be serviced to the relevant diplomats.
- **Writing summarised Turkish translations** of the selected articles.
- Helping **add new articles to the online media archives** of the Turkish Foreign Ministry.
- **Archive research** on various subjects and subsequent **reporting**.

[Website](#) | [Completion Letter](#)

Creative Works

CATPOCALYPSE 2024

Catpocalypse is a Tower Defense game with a wholesome and feline twist. As the narrative designer, I was responsible for developing the game's lore and worldbuilding elements, writing episodic dialogues and flavor texts, and scripting the trailer screenplay.

[Game Link](#) | [Project Presentation](#)

THE CLASSROOMS 2024

The Classrooms is a procedural, liminal-space, found-footage, survival horror game. As a Localization Specialist for the Turkish language, I translated all in-game texts as well as promotional content, including Steam page descriptions. During this process, I developed a detailed understanding of the game's mechanics, story, and gameplay.

[Steam Link](#) | [Gameplay Footage](#)

THE KING'S COURIER 2024

The King's Courier is a narrative-driven adventure game where you assume the role of the King's courier, entrusted with delivering crucial messages across the realm of Falgarod.

[Game Link](#) | [Soundtrack](#)

DEEP DREAD 2024

Deep Dread is an action-adventure 2D side-scroller where you navigate a deep underwater cave system, scavenging for diving gear to refill your oxygen and survive. As the narrative designer, I developed the game's concept and authored the Game Design Document (GDD), detailing the story and gameplay elements. I also integrated the written material and designed levels using Unity to ensure a cohesive and immersive player experience. I addition I've composed the game's soundtrack a created the SFX elements.

[Game Link](#) | [Soundtrack](#)

AELOR SHACKLED 2023

Aelor Shackled is a side-scrolling adventure game where Alaric, a young sorcerer, seeks to uncover and stop the corruption in the enchanted forest of Aelor. As the narrative designer, I crafted the story, designed the game's setting, and implemented engaging dialogues and immersive text. I also served as a QA Tester, ensuring the game's functionality.

[Game Link](#)

CRAWL BACK TO ME 2023

Crawl Back To Me is an exciting dungeon crawler game created for the Dungeon Crawler Game Jam 2023. As the narrative designer, I was responsible for crafting engaging narrative elements, including immersive dialogues and captivating background stories that enhance the player's experience. The game has since been updated and is available for download.

[Game Link](#)

TROPICAL PERSUASION 2023

Tropical Persuasion is a Gameboy game made for the Game Boy Showdown 2023. I created the narrative elements such as the dialogues, titles and descriptions. And created the general story of the game. It was completed in under a week, so it's pretty short, but it has a rich environment, ambient music, and an entertaining story. You can play it on your browser or download it using the link below.

[Game Link](#)

ROOTS 2022

A text-based browser game about a stranded man's journey to madness.

[Game Link](#)

NUCLEAR APOCALYPSE SURVIVAL 2022

A text-based browser game meant to simulate decision-making processes during a moment of crisis.

[Game Link](#)

INTERGALACTIC TRADE 2022

*A text-based browser game inspired by *Papers Please*, *Dealer's Life*, and *Space Warlord Organ Trading Simulator**

[Game Link](#)

Education History

BACHELOR'S DEGREE IN ENGLISH LANGUAGE AND LITERATURE

Institution: Istanbul University | <https://www.istanbul.edu.tr/en/>

Field of study: Literature and linguistics

Year of Graduation: 2020

Final Grade: 3.00/4.00

TURKISH HIGH-SCHOOL DIPLOMA (LISE DIPLOMASI)

Institution: American Collegiate Institute | <https://www.aci.k12.tr/en/>

Field of study: Turkish and Mathematics

Year of Graduation: 2016

Final Grade: 80.83/100

THE INTERNATIONAL BACCALAUREATE BILINGUAL PROGRAMME DIPLOMA

Institution: American Collegiate Institute | <https://www.aci.k12.tr/en/>

Field of study: IB Mathematics, IB Turkish, IB Social Studies, IB Theatre and IB Environmental Systems

Year of Graduation: 2016

Final Grade: 30/40

Language Skills

TURKISH (Native)

Listening C2 | Reading C2 | Writing C2 | Spoken Production C2 | Spoken Interaction C2

ENGLISH (Fluent)

Listening C2 | Reading C2 | Writing C2 | Spoken Production C2 | Spoken Interaction C2

GERMAN

Listening A2 | Reading B1 | Writing B1 | Spoken Production A2 | Spoken Interaction A2

AZERBAIJANI

Listening C2 | Reading C2 | Writing B1 | Spoken Production A2 | Spoken Interaction B2

Digital Skills

Narrative Design

Unity / Articy / Unreal / Ren'Py / Twine

Basic IT Literacy

Microsoft Suite / Google Workplace / GitHub

Online Content Management

LinkedIn / WordPress / WIX

Translation and Editing

Descript / Poedit / AegiSub

Script Writing

Final Draft / Celtx / Trelby

Remote Work Tools

GitHub / Microsoft Teams / Jira / Slack / Monday / Notion / Zoom

Visual and Sound Design

Canva Editor / Audacity / Soundtrap / Waveform 12 / Aseprite / Blender

Publications

[A Cultural Reorientation In Turkish Music: Anatolian Psychedelia](#)

[2022] - Link: <https://www.turquazz.com/a-cultural-reorientation-in-turkish-music-anatolian-psychedelia/>

In the years following the foundation of the republic, the music scene in Turkey saw a significant transition, and introduced world to the Turkish Psychedelia.

[Shifting A Culture: The Turkish Five And Musical Westernization](#)

[2022] - Link: <https://www.turquazz.com/shifting-a-culture-the-turkish-five-and-musical-westernization/>

Less than a century ago, five highly skilled men of music undertook the challenge of rerouting Turkey's musical destiny and to a great extend, succeeded.

[Turkish Military Songs That Could Almost Belong To Musicals](#)

[2021] - Link: <https://www.turquazz.com/turkish-military-songs-that-could-almost-belong-to-musicals/>

Military music is often considered to be aggressive, so here are some Turkish military songs that tell stories of restoration without provoking people to fight.

[A Brand New Horror Film Experience With The Turkish Cinema](#)

[2021] - Link: <https://www.turquazz.com/a-brand-new-halloween-experience-turkish-horror-films/>

Halloween is over, Día de Muertos is here and the horror film season has just began. Here's a selection of Turkish horror films to spice things up for you.

[Best Examples Of Turkish Music In Video Games](#)

[2021] - Link: <https://www.turquazz.com/video-games-soundtracks-inspired-from-turkish-music/>

From Battlefield One to Hearts of Iron VI, here are the finest musical pieces that were made to represent a Turkish faction and create that Turkish ambiance.

[Why We March](#)

[2018] - Link: <https://bosphorusreview.com/why-we-march>

A poem published in Bosphorus Review online literary magazine.

[The Climb](#)

[2018] - Link: <https://bosphorusreview.com/the-climb>

A short story published in Bosphorus Review online literary magazine.

[Downfall](#)

[2017] - Link: <https://bosphorusreview.com/downfall>

A short story published in Bosphorus Review online literary magazine.